

Standings 06 - 07

Division I

<u>Team</u>	<u>Win</u>	<u>Loss</u>	<u>Tie</u>	<u>Forfeit</u>	<u>Runs Against</u>	<u>Runs For</u>	<u>Winning Percentage</u>
1 - QHES	7	0	0	0	14	45	1.000
2 - JLMS	6	1	0	0	37	52	.857
3 - WCES	3	2	1	0	26	31	.500
4 - SPES	3	3	1	0	32	31	.428
5 - SOES	2	4	0	0	38	20	.333
6 - DOES	0	6	0	1	48	28	.000
Division II							
1 - OES	6	1	0	0	30	40	.857
2 - SMES	4	0	2	0	23	39	.667
3 - PVES	5	2	1	0	23	27	.625
4 - LMES	4	4	0	0	47	53	.500
5 - SAES	1	5	0	0	28	20	.167
6 - CENES	1	4	1	1	53	28	.167
7 - PVMS	1	7	0	0	47	32	.125

Friday's Results - 3/9

QHES 5 DOES 3 PVES 1 SAES 0 OES 7 CENES 4
 LMES 13 PVMS 7 JLMS 8 SPES 7

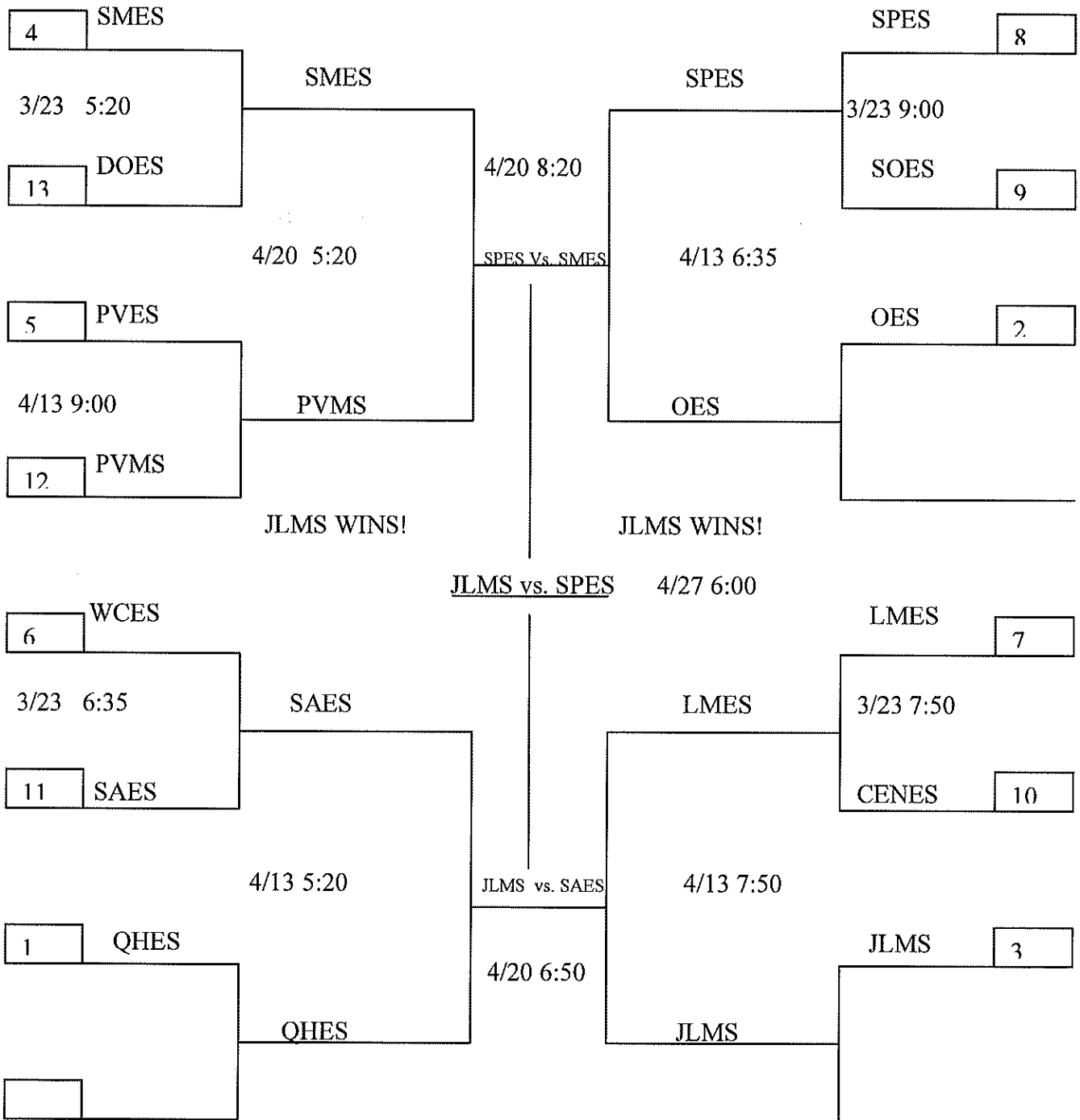
Schedule - Click Here League Rules as of 12/12/2006

Game Rules

- Batting Order: Alternate Boy/Girl as numbers dictate - Even between innings
- Eligible Players:
 - DSBPC Employees/spouses/significant others/Interns are not eligible
- Minimum # of Players: Eight to start game; Ten maximum; Opposing team must provide catcher if asked (catcher is out of play)
- Minimum Age: No players under 18
- Game Length: 70 Minutes/6 innings Per Game (Five Games Per Night)
 - Play until 70 Minutes is up (even if 6 innings is not played)
 - Home Team always gets last at bats
- Grace Period: Each team is allowed a 15 minute grace period after the scheduled start of the game
- No Pinch Running
- Ties: If game is tied after 70 minutes and/or 6 innings and home team had last at-bat then game will end in tie
- Ball: Incrediball will be used for men, regulation softball for women
- Home Team: Determined by schedule
- Infield Fly Rule: Applies when there is runners on 1st or 2nd with less than two outs
 - Fly ball must be in infield only (no foul balls - Male or Female)
 - Batter is out (runners may not advance)
 - Ball must go further than pitcher
- Substitutions: Players may enter and re-enter at any time
- # of players hitting: Teams may bat as many people as are present in dugout
 - If consecutive men bat an out is charged with the at-bat of the second male
- Fouls: Four fouls and batter is out
- Arc: All pitched balls must be thrown with an arc (slow-pitch)
 - Players should not swing at flat and/or fast pitches
 - No trick pitches

2006-07

JLMS WINS!



G1 5:20 - 6:40
 G2 6:50 - 8:10
 G3 8:30 - 9:50